

Exam. Code : 112104

Subject Code : 3566

B.Design (Multimedia) 4th Semester

FLASH

Paper—I

Time Allowed—3 Hours] [Maximum Marks—50

- Note :—**(1) Section A has **EIGHT** questions of **2** marks each, attempt any **FIVE**.
- (2) Section B has **SEVEN** questions of **5** marks each, attempt any **FOUR**.
- (3) Section C has **FOUR** questions of **10** marks each, attempt any **TWO**.

SECTION—A

1. What is symbol ?
2. What is morphing ?
3. What is difference between 2D and 3D animation ?
4. What is meaning of tweening in Flash ?
5. What is Story Board ?
6. What is an DHTML ?
7. Which programming language is used with Flash ?
8. What is FPS ?

SECTION—B

9. What is use of .FLA, .FLV and .SWF files ?
10. Explain the terms Shape Tweening and Motion Tweening with the help of an example.

11. Give an example of adding conditional logic for the Submit button.
12. How will you start a graphic animation at a specific frame ? Give an example.
13. Explain timeline of Flash in detail.
14. Which are various data types available ?
15. What is use of Flash Debugger Panel ?

SECTION—C

16. Explain various panels available in Flash.
17. How can you import sound in Flash ? What are the various sound properties available in Flash ?
18. How multiple animation systems can be integrated ?
19. How flash is useful in web designing ?